Matchings and algebra

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The assumption of the bipartite property is not necessary, but it makes our life easier.

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The adjacency matrix of G, denoted as A_G , is a matrix with rows and columns identified with vertices, furthermore

$$(A_G)_u v = \begin{cases} 1, & u \text{ and } v \text{ are adjacent,} \\ 0, & u \text{ and } v \text{ are not adjacent,} \end{cases}$$

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Definition

Let G be a bipartite graph with color classes $L \dot{\cup} U$.

The bipartite adjacency matrix of G is a matrix $B_G \in \mathbb{R}^{L \times U}$:

$$(B_G)_{\ell,u} = \begin{cases} 1, & \ell \text{ and } u \text{ are adjacent,} \\ 0, & \ell \text{ and } u \text{ are not adjacent,} \end{cases}$$

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 B_G is a condensed version of the adjacency matrix.

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possible edges of G \equiv \text{positions of } B_G = A \times F
                     E(G) \equiv \text{the 1's of } B_G
                 |A| = |F| \equiv B_G is a square matrix
         M is a matching \equiv 1's s.t. there is maximum one 1
                                 in each row and column
M is a perfect matching \equiv n 1's s.t. there is exactly one 1
                                 in each row and column
                            \equiv n 1's s.t. their product is a
                                  term of the determinant
```

Reminder

$$\det M = \sum_{\pi \in S_n} \operatorname{sign}(\pi) \prod_{i=1}^n M_{i\pi(i)}.$$

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The reverse direction of the Corollary is not true.

Definition

The permanent of $M \in \mathbb{R}^{n \times n}$

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- (i) per $B_G \neq 0$ iff there is a perfect matching in G.
- (ii) per B_G is the number of perfect matchings in G.

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Reminder

There are efficient algorithms to compute the determinant of a square matrix.

Definition

 $X_G \in \mathbb{R} [x_e : e \in E(G)]^{n \times n}$: $\forall e \in E(G)$ we substitute the 1 of B_G , corresponding to e with x_e .

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Observation

- (i) The number of perfect matchings in G is the number of monomials of $det(X_G)$.
- (ii) It is possible that to write down $\det(X_G)$ takes too long. But evaluate $\det(X_G)|_{X_e=\alpha_e}$ is easy.

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If the value is non-0, then the output is "There is perfect matching".

If the value is 0, then the output is "Probably there is no perfect matching".

Our algorithm can make errors. But how?

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Our goal is to reduce the probability of error.

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Theorem (Schwartz-lemma)

Let $p(x_1,\ldots,x_k)\in\mathbb{R}[x_1,\ldots,x_k]$ be a non-zero polynomial and let $r_i\in\{1,\ldots,N\}$ be uniform independent random variables, $(1\leq i\leq k)$. Then

$$\mathbb{P}(p(r_1,\ldots,r_k)=0)\leq \frac{\deg p}{N}$$

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We know that $|\{r \in \mathbb{R} : p(r) = 0\}| \le \deg p$, hence the probability that the value of r is a root of p is at most $\frac{\deg p}{N}$.

Assume that we know the claim for k-1 variables. Write p as:

$$p(x_1,...,x_k) = p_{\alpha}(x_1,...,x_{k-1}) \cdot x_k^{\alpha} + p_{\alpha-1}(x_1,...,x_{k-1}) \cdot x_k^{\alpha-1} + ... + p_0(x_1,...,x_{k-1}),$$

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Let $R_k = \{(r_1, \dots, r_k) : p(r_1, \dots, r_k) = 0\}$, the set of choices for (r_1, \dots, r_k) , that is a root of p.

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Easy to see that $R_k \subseteq R_{k-1} \cup Q$.



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After summing our bounds we obtain

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This proves the claim of the Theorem.

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Theorem

After M independent repetition as above

$$\mathbb{P}(\mathsf{error}) \leq \frac{1}{2^M}.$$

A randomized method Break



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For an edges set $M \subseteq E(G) = \{e_1, \dots, e_m\}$ the characteristic vector of M is $\underline{\chi}_M = (v_i) \in \mathbb{R}^m$, where $v_i = 1$, if $e_i \in M$, otherwise 0.

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Note that m = |E(G)|, hence

$$\mathbb{R}^{E(G)} \equiv \mathbb{R}^m$$
.

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The new form of our problem:

$$\begin{split} \max \{\langle \underline{c}, \underline{\chi}_{M} \rangle : M \text{ is a matching} \} \\ &= \max \{\langle \underline{c}, \underline{x} \rangle : \underline{x} \in \{\underline{\chi}_{M} : M \text{ is a matching} \} \} \\ & \Longrightarrow \max \{\langle \underline{c}, \underline{x} \rangle : \underline{x} \in \text{conv } \{\underline{\chi}_{M} : M \text{ is a matching} \} \} \end{split}$$

Definition

Let $P \subseteq \mathbb{R}^m$ be a set of vectors/points. Then the convex hull of P is,

$$\operatorname{conv} P = \{ \sum_{i=1}^{k} \lambda_{i} \underline{p}_{i} : \lambda_{i} \geq 0, \sum_{i} \lambda_{i} = 1, \underline{p}_{i} \in P \}$$

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Notation

The set conv $\{\chi_M : M \text{ is a matching}\}\$ is denoted as MP(G).

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If we optimize a linear function on MP(G) then the optimal value is obtained at a point χ_M :

$$\langle \underline{c}, \sum \lambda_i \underline{p}_i \rangle = \sum \lambda_i \langle \underline{c}, \underline{p}_i \rangle \leq \max \langle \underline{c}, \underline{p}_i \rangle.$$

Solving

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Definition

Let

$$\widehat{MP}(G) = \{\underline{x} \in \mathbb{R}^{E(G)} : x_e \ge 0 \ \forall e \in E(G), \text{ and } \sum_{v \in G} x_e \le 1 \ \forall v \in V(G)\},$$

where
$$\underline{x} = (x_e : e \in E(G)) \in \mathbb{R}^{E(G)}$$
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Let $\underline{x} \in \mathbb{R}^{E(G)}$ the vector with all $\frac{1}{2}$ components. $\underline{x} \in \widehat{MP}(G)$ and $\underline{x} \notin MP(G)$ ($\sum_{e \in E(G)} x_e = k + 1/4$ hyperplane separate \underline{x} from MP(G)).

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Indeed: The elements of $\widehat{MP}(G)$ with integer coordinates are exactly the set $\{\chi_M: M \text{ is a matching}\}!$

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Corollary

If G is bipartite, then

- a) Inc_G is totally unimodular,
- b) $MP(G) = \widehat{MP}(G)$.

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This is the end!

Thank you for your attention!