Combinatorial matching algorithms

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Reminder

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 $V(F) := \{x \in V : x \text{ incident to at least one edge from } F\}.$

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Matchings Greedy algorithm Augmenting paths Bipartite graphs Edmonds' algorithm

Introduction

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A graph with an edges set (yellow edges), which is not a matching (the red vertex is covered by two edges). In the middle one can see a matching, which is not a perfect matching (the set of yellow vertices in the set of matched vertices). On the left there is perfect matching.

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- $2\nu(G)$ is the maximum size of a vertex set, that can be matched. $|V(G)| 2\nu(G)$ is the minimum number of unmatched vertices.
- There are several natural algorithmic questions about matchings in graphs:

Algorithmic matching problems: Given a graph *G*.

- (1) Find an optimal matching M.
- (2) Determine the value $\nu(G)$.
- (3) Decide whether G has a perfect matching or not.
- (4) Find a "large" matching M.



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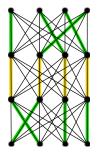
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- There is no fear if infinite cycle (cycling).
- We know that int the case of halting the output can't be augmented by extensions.

Example



Our graph has four levels of common size (let n be the size of the levels, in our example n=4). Between two adjacent levels all possible edges are resent and there are no further edges. It is possible that the greedy algorithm first chooses the yellow edges, matching the two middle levels. Then it halts. The green edges form a perfect matching.

Matchings

Analysis

Theorem

Let $\nu_{\rm greedy}({\it G})$ denote the size of the output of the greedy algorithm. Then

$$\frac{\nu(G)}{2} \le \nu_{\mathsf{greedy}}(G) \le \nu(G).$$

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The second inequality is obvious since our algorithm computes a matching.

Matchings

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- $L = V(M_{\text{greedy}})$ is the set of matched vertices.
- It is obvious that L is a covering vertex set, and $|L| = 2\nu_{\text{greedy}}(G)$.
- The size of L gives an upper bound on the size of an arbitrary matching, hence $\nu(G) \leq |L| = 2\nu_{\text{greedy}}(G)$.



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Break



Algorithms based on augmentations

Matchings

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- When halting the actual solution can't be augmented in certain way.
- \bullet We apply this scheme for finding optimum matching. Now on we are always given a graph G and a matching M.

Matchings

Bipartite graphs

The notion of augmenting path

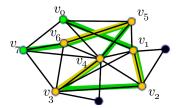
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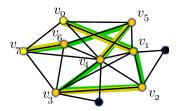
Let G be a graph and M a matching in it, $P: v_0, e_1, v_1, \ldots, e_k, v_k$ is a path of G. P is an augmenting path for M if v_0 and v_k unmatched, k is odd, furthermore the edges of M and E(G) - M are alternating along P.

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The yellow edges form a matching. The green path is an augmenting path for M. The right figure exhibits the augmented matching.



Matchings

Bipartite graphs

The augmentation

Observation

Let P be an augmenting path for M. Then

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Let P be an augmenting path for M. Then

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• Note that the size of M' is larger than the size of M. The $M \leftarrow M'$ step is called augmentation of M.

Edmonds' algorithm

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(Halting) We output the actual matching.

// In the case of halting we know that there is no augmenting path for M.

Bipartite graphs

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- Augmenting along a path of length 1 is the greedy extension.
- The major questions are:
- (1) What one can say about the size of the output?
- (2) How to find augmenting path for given matching M?



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"Corollary"

Furthermore we have a new problem: For input (G, M) we search for an augmenting path for matching M in the graph G.

Matchings

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Edmonds' algorithm

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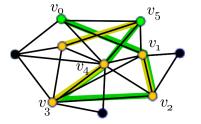
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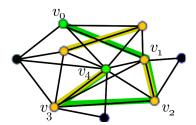
P is called a partial augmenting path, if $P: v_0, e_1, v_1, \ldots, e_k, v_k$ is a path, and $v_0 \notin V(M)$, furthermore $e_{2i} \in M$ $(i = 1, 2, \ldots)$.

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A partial augmenting path of length 5 (v_5 is matched). On the right hand side we have a partial augmenting path of length 4 (it has even length).

Bipartite graphs

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Matchings

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(Halting) If we exit the above while loop without success then we say that the search is unsuccessful.

// In this case all neighbors of the vertices of O are labeled.



Bipartite graphs

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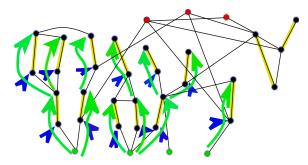
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A picture of a search forest

Matchings

A picture of a search forest



The yellow edges form our matching. The green vertices are the roots. The red vertices are unmatched, unlabeled (at the beginning) vertices.

Matchings

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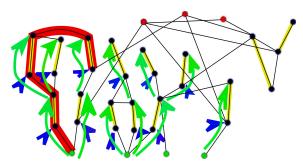
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- (1) Our promise, that s' is automatically unlabeled is true.
- (2) Any point of our algorithm we have |O| |I| = |R|. // Easy induction

An important example

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The red path is a partial augmenting path, that reaches its endvertex in a wrong phase.

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Break



Theorem

Matchings

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Theorem (Harold Kuhn, Dénes Kőnig—Jenő Egerváry/Hungarian method)

Let G be a bipartite graph with color classes L and U. Let M be a matching in G. Let $R = A \cap \overline{V}(M)$. $R = A \cap \overline{V}(M)$.

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If the greedy search for augmenting path is unsuccessful, then the matching is optimal (i.e. there is no augmenting path).

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• At the end of the algorithm we have $N(K) \subset C$.

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 $\delta_L(P) = |L| - |P|$, i.e. the number of unmatched lower vertices.

First proof: An observation

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Let S be an arbitrary set of lower vertices ($S \subset L$). Let M be a matching. Then we have

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• The observation has mathematical content if $\epsilon(S) > 0$.

Matchings

Corollary

Let $S \subset L$, and assume $\epsilon(S) > 0$. Then there is no matching that matches each lower vertex.

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Definition

S, a set of lower vertices is called Kőnig obstruction iff $\epsilon(S) > 0$.

Matchings

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In the above case one says S lower-Kőnig-set, that proves the optimality of P.

Matchings

• Remember: We assume that we run the Hungarian method on G, M, and it ends with an unsuccessful search.

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 \bullet So O is a lower-Kőnig-set that proves M optimality.

A mathematical corollary of the first proof

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Kőnig's theorem

 $\min\{\delta_L(P): P \text{ is a matching}\} = \max\{\epsilon(S): S \subset L\}.$

Second proof: Initial notation



Second proof: Initial notation

Reminder

 $C \subset V$ is a covering set of any edge has at least one endvertex in C.

Second proof: The main observation

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Observation

Assume that C is a covering set, and P is a matching. Then $|C| \ge |P|$.

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Let C be a covering set and M be a matching. If |C| = |P|, then P is an optimal matching in G, and C is an optimal covering set of G.

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In the case of sets C, P as above, one say that C proves that P is optimal. Or one can say that P proves that L is optimal.

Bipartite graphs

Matchings

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- ullet Now we return to our bipartite graph and matching M, where the Hungarian method stops with an unsuccessful search.
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- Let U_{labeled} be the set of upper vertices of labeled edges of M. Let $L_{\text{unlabeled}}$ be the set of lower vertices of the unlabeled edges of M.
- Let $C = U_{labeled} \cup L_{unlabeled}$. Note that |C| = |M|.



Bipartite graphs

Matchings

Observation

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ullet The observation gives us that, ${\cal C}$ proves the optimality of ${\cal M}.$

Mathematical proof of the second proof

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Kőnig's theorem

For a bipartite graph G

$$\nu(G)=\tau(G).$$

Matchings

Bipartite graphs

• The Hungarian method gives an efficient algorithm to find an optimal matching in a bipartite graph.

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- We will see that this algorithm can be extended to general graphs.
- As a byproduct we obtain an efficient algorithm that finds an optimal covering set in a given BIPARTITE graph.
- No one can extend this algorithm to the general case.

Matchings Greedy algorithm Augmenting paths Bipartite graphs Edmonds' algorithm

Break



The general case: Initial steps

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- We start with $O = \overline{V}(M)$, $B = \emptyset$.
- Strange start. Success is impossible, there are no room to complete an augmenting path by the greedy approach.

Edmonds' algorithm: 0th version

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If r = r', then (Case Edmonds) \star // We will discuss it later.

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Observation

 C_e is an odd cycle.



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In G we have an augmenting path of even length to each vertex of \mathcal{C}_e .

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 \widetilde{F} : We have the "same" set of roots and we take all double outgrowth operations outside C_e .

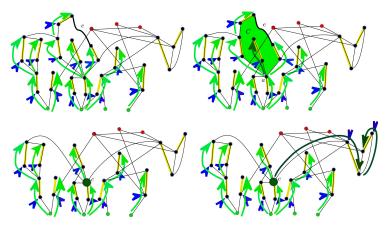


Matchings

Bipartite graphs

atchings Greedy algorithm Augmenting paths Bipartite graphs **Edmonds' algorithm**

Example



On the left the picture shows the search and the edge e. In the middle we can see the cycle, the vertex a_e . On the right we see the extension of labeling after the contraction.



Lemma

Matchings

Lemma

Lemma

- (i) \widetilde{M} is a matching in \widetilde{G} ,
- (ii) \widetilde{F} is a search forest for \widetilde{M} ,
- (iii) c is an outer vertex in \widetilde{F} .

Case Edmonds

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Where are we?

Matchings

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• A "generic" run of our algorithm look like sequence of contractions

$$(G,M)=(G_0,M_0)
ightarrow (G_1,M_1)
ightarrow \ldots
ightarrow (G_\ell,M_\ell)$$

and a final successful or unsuccessful search.

Matchings

Bipartite graphs

What's next?

A missing Theorem

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A missing Theorem

If the search in G_{ℓ} is unsuccessful, then the original matching M is optimal.

The end of the Edmonds' algorithm

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(Successful search in G_{ℓ}) We apply the Lemma ℓ times to construct an augmenting path for the original M.

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(Unsuccessful search in G_{ℓ}) We output: "There is no augmenting path for M".

The missing Theorem: Definitions

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We call this parameter of R the Berge-Tutte parameter.

atchings Greedy algorithm Augmenting paths Bipartite graphs **Edmonds' algorithm**

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Definition

Let P be a matching.

$$\delta(P) = |V(G)| - 2|P|.$$



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- They can be matched in *G*. They can be matched only to vertices in *R*.
- ullet If the surplus, defined above eta is positive, then it gives a lower bound on the number of unmatched vertices.
- In general, for arbitrary $R \subset V(G)$, and matching P

$$\beta(R) \leq \delta(P)$$
.



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 $T \subset V(G)$ vertex set is called Tutte obstruction iff $\beta(T) > 0$.

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For arbitrary $R \subset V(G)$, and arbitrary matching P we have

$$\beta(R) = \delta(P),$$

then P is an optimal matching. One says that R, P is a Berge pair, and R is a Berge proof for the optimality of P.

• The run of Edmonds' algorithm is a sequence of contractions

$$(\textit{G},\textit{M}) = (\textit{G}_0,\textit{M}_0) \rightarrow (\textit{G}_1,\textit{M}_1) \rightarrow \ldots \rightarrow (\textit{G}_\ell,\textit{M}_\ell).$$

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Matchings

Theorem

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The Theorem gives us that M_i is optimal in G_i . The case i=0 proves the missing Theorem and completes the proof of correctness of Edmonds' algorithm.

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The Theorem gives us that M_i is optimal in G_i . The case i=0 proves the missing Theorem and completes the proof of correctness of Edmonds' algorithm.

We need to prove a sequence of claims. We do induction and follow the order $i=\ell,\ell-1,\ell-2,\ldots,2,1,0$.

• We discuss the case of $i = \ell$.

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The vertices of O_ℓ in $G_\ell - I_\ell$ are isolated vertices.

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The vertices of O_{ℓ} in $G_{\ell} - I_{\ell}$ are isolated vertices.

• Specially $c_1(G_\ell - I_\ell) \ge |O_\ell|$, furthermore

$$\beta(I_{\ell}) = c_1(G_{\ell} - I_{\ell}) - |I_{\ell}| \ge |O_{\ell}| - |I_{\ell}| = \delta(M_{\ell}).$$

• When we do the step $G_{i+1} \to G_i$ we blow up a vertex $c_{i+1} \in O_{i+1}$ to an odd cycle.

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- The number of vertices in the new component has the same parity as its ancestor. Specially $c_1(G_i I_\ell) = c_1(G_{i+1} I_\ell)$.

The Theorem: The induction step (cont'd)

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ullet The Berge-Tutte parameter of I_ℓ in the graph G_i

$$c_1(G_i - I_\ell) - |I_\ell| = c_1(G_{i+1} - I_\ell) - |I_\ell| = \delta(M_{i+1}).$$

The Theorem: The induction step (cont'd)

ullet The Berge-Tutte parameter of I_ℓ in the graph G_i

$$c_1(G_i-I_\ell)-|I_\ell|=c_1(G_{i+1}-I_\ell)-|I_\ell|=\delta(M_{i+1}).$$

• To complete the proof we need to note that $\delta(M_i) = |V(G_i)| - 2|M_i|$ doesn't change during the algorithm.

Matchings

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For any graph G

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A graph G contains perfect matching if and only if it has no Tutte's obstruction.

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$$\max\{\beta(T): T \subset V(G)\} = \min\{\delta(P): P \text{ is a matching}\}.$$

The above two theorems have two directions. They are not symmetric. One direction is easy, straight forward. The other direction is the essence of the mathematical content.

Matchings

Petersen's Theorem

Petersen's Theorem (1891)

If G is 3-regular 2-edge.connected graph then it has a perfect matching.

This is the end!

Thank you for your attention!