Complexity classes

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2023 fall



Definition

The time complexity of a Turing machin T on an ω input is $\ell := TIME(\omega, T)$ if its truncated run is $(\kappa_i)_{i=0}^{\ell}$, and ∞ if the run is an infinite loop (it does not reach the STOP state).

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Definition

The space complexity of a Turing-machine T on an input ω is $s:=SPACE(\omega,T)$, if during its execution on ω the largest index of the cells under the work hand is s, or ∞ , if the working eye/hand moves arbitrarily far from the left border of the work tape.

An Observation

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The Turing machine can visit at most as many cells on the working tape as many times it moves.

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$$SPACE(\omega, T) \leq TIME(\omega, T)$$

Complexity of a machine/algorithm

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Definition

Let $t: \mathbb{N} \to \mathbb{R}$ be an arbitrary function. We say that a Turing machine T is an element of the set $\mathtt{TIME}(t(n))$ if for every $\omega \in \Sigma^*$

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PALINDROM

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Definition: Decidable languages in polynomial time

$$\mathcal{P}:=igcup_{p\in\mathbb{R}[x]}\mathcal{TIME}(p(n))=igcup_{a\in\mathbb{N}}\mathcal{TIME}(an^a+a).$$

 $\mathcal{EXP}, \mathcal{PSPACE}$

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Definition: Decidable languages in polynomial space

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The complete list of complexity classes is much longer http://qwiki.stanford.edu/index.php/Complexity_Zoo.

Break



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Our goal is to prove that:

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To prove these inclusions the following Lemma will be useful:

Lemma

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$$\mathcal{SPACE}(s(n)) \subseteq \cup_{c \in \mathbb{N}} \mathcal{TIME}(c^{s(n) + \log(n+1)}).$$

Let L be a language in $\mathcal{SPACE}(s(n))$. Then there is a Turing machine T, that decides L (specially it stops on all $\omega \in L$), and its space complexity is at most s(n).

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Notation

The previous sentence is a characteristic first line in proofs on complexity. We introduce a spacial notation for that: $L \in_{\mathcal{T}} \mathcal{SPACE}(s(n))$.

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Let $\kappa_0(\omega) \to \kappa_1(\omega) \to \kappa_2(\omega) \to \ldots \to \kappa_\ell(\omega)$ be the run on input ω . This is a sequence of configurations of length $\ell \geq 1$, where the first one $(\kappa_0(\omega))$ is the initial configuration (specially the state is START) and the last configuration is $(\kappa_\ell(\omega))$ the first one, where the state is ACCEPT or REJECT.

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An upper bound on the answer is:

$$(n+2)\cdot(s(n)+1)\cdot|\Gamma|^{s(n)}\cdot|S|\leq \alpha_T(n+1)\alpha_T^{s(n)}\leq \beta_T^{s(n)+\log(n+1)},$$

where α_T, β_T constants depending on T.

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Indeed: The number of the possible position of the input eye is n+2. The number of the possible position of the work eye/pen is s(n)+1. The number of the possible content of the work tape is $(|\Gamma|+1)^{s(n)}$.

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Indeed: The number of the possible position of the input eye is n+2. The number of the possible position of the work eye/pen is s(n)+1. The number of the possible content of the work tape is $(|\Gamma|+1)^{s(n)}$. Finally the state of the machine comes from |S| possibilities.

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We know that this is not the case. So we get the bound claimed.

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A similar comment applies to the complexity classes defined with constraint on the time/space described by order of magnitude. For example $\mathcal P$ (the class of languages that can be decided in polynomial time) remains the same when working with a different model.

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A similar comment applies to the complexity classes defined with constraint on the time/space described by order of magnitude. For example $\mathcal P$ (the class of languages that can be decided in polynomial time) remains the same when working with a different model.

 \mathcal{P} is a robust class of languages.



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Similarly serious technical problems would be raised by the language class $\mathcal{E}:=\{L(T):T\in \cup_{a\in\mathbb{N}} \mathtt{Time}(a^{n+a})\}.$

Break



Definition: PALINDROM language

$$PALINDROM = \{\omega = \omega_1, \dots \omega_n : \text{ where } \omega_i = \omega_{n+1-i} \}$$
 for all $i \in \{1, 2, \dots, n\}$.

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Two Turing machines/algorithms are sketched. For simplicity we assume that $\Sigma = \{0,1\}$.

First model: Single tape model

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• The first decision is to choose an alphabet for the work tape:

$$\Gamma=\{0,1,0^\checkmark,1^\checkmark\}.$$

• On the left, find the first unchecked bit.

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If so, we continue the procedure, until we run out of unchecked bits.

First algorithm/TM: S, set of states

For the Turing machine's work so far, we used the following state set

```
S = \{START, LEFT-MARK, RIGHT-FIND-0, RIGHT-FIND-1, RIGHT-TEST-0, RIGHT-TEST-1, LEFT-FIND, ACCEPT, REJECT\}.
```

First algorithm/TM: Transition function (fragments)

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 $(LEFT-MARK, 0) \mapsto (RIGHT-FIND-0, 0^{\checkmark}, R)$

$$(START, \triangleright) \mapsto (\mathsf{LEFT\text{-}MARK}, *, R)$$

 $(\mathsf{LEFT\text{-}MARK}, 0) \mapsto (\mathsf{RIGHT\text{-}FIND\text{-}}0, 0^{\checkmark}, R)$
 $(\mathsf{LEFT\text{-}MARK}, 1) \mapsto (\mathsf{RIGHT\text{-}FIND\text{-}}1, 1^{\checkmark}, R)$

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$$(RIGHT-TEST-1, 1^{\checkmark}) \mapsto (ACCEPT, *, *)$$

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 $(START, 0) \mapsto "Who cares?"$

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theorem

$$TIME(A_1, \omega) = \mathcal{O}(|\omega|^2)$$

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$$TIME(A_1, \omega) = \mathcal{O}(|\omega|^2)$$

Constants are not calculated. Also irrelevant, by increasing the number of states the running time can be reduced. For example, we could use states for examples RIGHT-TEST-000, RIGHT-TEST-011, RIGHT-TEST-011, ...

Second model: Standard model with 1 work tape

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$$\Gamma=\Sigma=\{0,1\}.$$

The input is copied to the working tape.

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The the eyes move in different directions and test the palindrom property.

Second algorithm/TM: *S*, the set of states

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 $S = \{ \mathsf{START}, \ \mathsf{COPY}, \ \mathsf{TO}\text{-}\mathsf{THE}\text{-}\mathsf{LEFT}, \ \mathsf{TEST}, \ \mathsf{ACCEPT}, \ \mathsf{REJECT} \}.$

$$(START, \triangleright, \triangleright) \mapsto (COPY, R, *, R)$$

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$$(\mathsf{COPY}, 0, \smile) \mapsto (\mathsf{COPY}, R, 0, R)$$

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$$(START, \triangleright, \triangleright) \mapsto (COPY, R, *, R)$$

$$(COPY, 0, \smile) \mapsto (COPY, R, 0, R)$$

$$(COPY, 1, \smile) \mapsto (COPY, R, 1, R)$$

$$(COPY, \triangleleft, \smile) \mapsto (TO\text{-THE-LEFT}, L, *, L)$$

$$(START, \triangleright, \triangleright) \mapsto (COPY, R, *, R)$$

$$(COPY, 0, \smile) \mapsto (COPY, R, 0, R)$$

$$(COPY, 1, \smile) \mapsto (COPY, R, 1, R)$$

$$(COPY, \triangleleft, \smile) \mapsto (TO\text{-THE-LEFT}, L, *, L)$$

$$(TO\text{-THE-LEFT}, 0, 0) \mapsto (TO\text{-THE-LEFT}, L, 0, .)$$

$$(START, \triangleright, \triangleright) \mapsto (COPY, R, *, R)$$

$$(COPY, 0, \sim) \mapsto (COPY, R, 0, R)$$

$$(COPY, 1, \sim) \mapsto (COPY, R, 1, R)$$

$$(COPY, \lhd, \sim) \mapsto (TO\text{-THE-LEFT}, L, *, L)$$

$$(TO\text{-THE-LEFT}, 0, 0) \mapsto (TO\text{-THE-LEFT}, L, 0, .)$$

$$(TO\text{-THE-LEFT}, \triangleright, 0) \mapsto (TEST, R, 0, .),$$

 $(\mathsf{TEST}, 1, 1) \mapsto (\mathsf{TEST}, R, *, L),$

$$(\mathsf{TEST}, 1, 1) \mapsto (\mathsf{TEST}, R, *, L),$$

$$(\mathsf{TEST}, 1, 0) \mapsto (\mathsf{REJECT}, *, *, *),$$

$$(\mathsf{TEST}, 1, 1) \mapsto (\mathsf{TEST}, R, *, L),$$

$$(\mathsf{TEST}, 1, 0) \mapsto (\mathsf{REJECT}, *, *, *),$$

$$(\mathsf{TEST}, \lhd, \rhd) \mapsto (\mathsf{ACCEPT}, ., *, .).$$

Observation

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This result is sharp in terms of magnitude.

Break



The one-tape model is bad

Theorem

If T is a Turing machine that decides in the single-tape model the *PALINDROM* language, then $\forall n, \exists \omega \in \Sigma^n$:

$$TIME(\omega, T) \ge \alpha_T |\omega|^2$$

for some positive constant α_T .

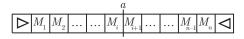
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The common boundary of two adjacent cells on the input tape is called *door*. The cells of the (input) tape can be imagined as an infinite series of rooms. We can say, that the head can only move through the doors.

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The cells M_i and M_{i+1} and the door a between them.

A run of T

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Consider the truncated run of the Turing machine T on ω input:

$$\kappa_0(\omega) \to \kappa_1 \to \kappa_2 \to \ldots \to \kappa_\ell$$

where

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Definition: $\sigma(a, \omega)$

Now take those κ_j , κ_{j+1} configurations, in which the input eye is over M_i/M_{i+1} . Let s_j be the state of the Turing machine when passing through the a door separating the cells.

The sequence of these s_j states is denoted by $\sigma(a, \omega)$.



Let ω be the initial segment of the input till the "door a", and let ω be the final segment of the input after "door a".

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Knowing ω and the $\sigma(a,\omega)$ state sequence, then we are able to reconstruct how the Turing machine "works" when the eye is on the left hand side of the door a.

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Knowing ω | and the $\sigma(a,\omega)$ state sequence, then we are able to reconstruct how the Turing machine "works" when the eye is on the left hand side of the door a.

We cannot know how long the eye was a right but as soon as it crosses the door (and as long as it remains on the left) we are able to describe the run of T.

Corollary of the Observation



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Corollary

Let $\omega, \omega' \in \Sigma^n$ be arbitrary inputs and a be a door. Suppose $\sigma(a, \omega) = \sigma(a, \omega')$ and Turing machine T has the same result on the two inputs.

Then T outputs the same on the input $\widetilde{\omega} = \left(\omega \mid \right) \left(\mid \omega' \right)$.

Definition: I₀

Suppose that 3|n. Let

$$I_0 := \{ \alpha 0^{\frac{n}{3}} \overleftarrow{\alpha} : \alpha \in \Sigma^{\frac{n}{3}} \} \subseteq \mathsf{PALINDROM} \cap \Sigma^n.$$

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Corollary

Let ω , $\omega' \in I_0$ be distinct words and a be a middle door (i.e. one of the doors separating the middle n/3 zeros). Then $\sigma(a,\omega) \neq \sigma(a,\omega')$.

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Indirectly, suppose that $\sigma(a,\omega)=\sigma(a,\omega')$. Then the previous corollary if both inputs have ACCEPT as the state of Turing machine, then the $\widetilde{\omega}=\left(\omega^{a}\right)\left(\stackrel{a}{\mid}\omega'\right)=\alpha0^{\frac{n}{3}}\overset{\leftarrow}{\alpha'}$ input is also accepted.

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Indirectly, suppose that $\sigma(a,\omega) = \sigma(a,\omega')$. Then the previous corollary if both inputs have ACCEPT as the state of Turing machine, then the $\widetilde{\omega} = \left(\omega^{a}\right)\left(\stackrel{a}{\mid}\omega'\right) = \alpha 0^{\frac{n}{3}} \overleftarrow{\alpha'}$ input is also accepted. Contradiction.

A Lemma

Observation

The number of state sequences shorter than t

$$1+|S|+\cdots+|S|^{t-1}=\frac{|S|^t-1}{|S|-1}<|S|^t-1<|S|^t.$$

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If $|I_0| = |\Sigma|^{\frac{n}{3}} \ge |S|^t$, then $\exists \omega \in I_0$ such that $\sigma(a, \omega)$ has length at least t, where a is a middle door.

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Lemma

If $|I_0| = |\Sigma|^{\frac{n}{3}} \ge |S|^t$, then $\exists \omega \in I_0$ such that $\sigma(a, \omega)$ has length at least t, where a is a middle door.

We have $|I_0| = |\Sigma|^{\frac{n}{3}} \ge |S|^t$ in the case when $t \sim \beta_T \cdot n$.

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Let a be an arbitrary middle door. Assume that $|I_0| \ge 2|S|^t$. There exists at least $|I_0|/2$ inputs in I_0 for which $|\sigma(a,\omega)| \ge t$.

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Let a be an arbitrary middle door. Assume that $|I_0| \geq 2|S|^t$. There exists at least $|I_0|/2$ inputs in I_0 for which $|\sigma(a,\omega)| \geq t$.

Let denote the set of inputs in the Corollary by $I_1(a)$, i.e.

$$I_1(a) = \{\omega \in I_0 : |\sigma(a,\omega)| \ge t\} \subseteq I_0.$$

We also know that $t \sim \gamma_T \cdot n$ is a suitable choice to guarantee $|I_1| \geq |I_0|/2$.

$$\sum_{\omega \in \mathit{I}_0} \mathit{TIME}(\omega, T) \geq \sum_{\omega \in \mathit{I}_0} \sum_{a \text{ middle door}} |\{t : t \text{ the head crosses } a\}|$$

$$\begin{split} \sum_{\omega \in I_0} \textit{TIME}(\omega, T) &\geq \sum_{\omega \in I_0} \sum_{a \text{ middle door}} |\{t : t \text{ the head crosses } a\}| \\ &= \sum_{\omega \in I_0} \sum_{a \text{ middle door}} |\sigma(a, \omega)| = \sum_{a \text{ middle door}} \sum_{\omega \in I_0} |\sigma(a, \omega)| \end{split}$$

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After division by $|I_0|$:

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After division by $|I_0|$:

$$\frac{1}{|I_0|} \sum_{\omega \in I_0} TIME(\omega, T) \ge \frac{\gamma_T}{6} \cdot n^2.$$

This is the end!

Thank you for your attention!