

```

> # Geometric constructibility of 3-fans
# (addendum to D. Ahmed, G. Czédli, and E. K. Horváth's paper)
# With Maple V Release 5, on October 19, 2017
> # Start: 19:30
> #
> # First way to chek Proposition 3.4:
#
#
> h1show:= cos(alpha+beta)^2 - cos(delta-gamma)^2; # This = 0


# 2 - cos(δ - γ)2

2 cos(β)2 - 2 cos(α) cos(β) sin(α) sin(β) + sin(α)2 sin(β)2 - cos(δ)2 cos(γ)2
- 2 cos(δ) cos(γ) sin(δ) sin(γ) - sin(δ)2 sin(γ)2
> s1:=2*cos(alpha)*cos(beta)*sin(alpha)*sin(beta)+2*cos(delta)*cos
(gamma)*sin(delta)*sin(gamma);


# 2 cos(β)2 + sin(α)2 sin(β)2 - cos(δ)2 cos(γ)2 - sin(δ)2 sin(γ)22 cos(β)2 + sin(α)2 sin(β)2 - cos(δ)2 cos(γ)2 - sin(δ)2 sin(γ)2)2 - (2 cos(α) cos(β) sin(α) sin(β) + 2 cos(δ) cos(γ) sin(δ) sin(γ))24 cos(β)4 - 2 cos(α)2 cos(β)2 sin(α)2 sin(β)2 - 2 cos(α)2 cos(β)2 cos(δ)2 cos(γ)2 - 2 cos(α)2 cos(β)2 sin(δ)2 sin(γ)2 + sin(α)4 sin(β)4 - 2 sin(α)2 sin(β)2 cos(δ)2 cos(γ)2 - 2 sin(α)2 sin(β)2 sin(δ)2 sin(γ)2 + cos(δ)4 cos(γ)4 - 2 cos(δ)2 cos(γ)2 sin(δ)2 sin(γ)2 + sin(δ)4 sin(γ)4 - 8 cos(α) cos(β) sin(α) sin(β) cos(δ) cos(γ) sin(δ) sin(γ) > s2:= 8*cos(alpha)*cos(beta)*sin(alpha)*sin(beta)*cos(delta)*cos(gamma )*sin(delta)*sin(gamma); > check:=expand(h2+s2-(h1+s1)^2); # Not needed in the future 2 cos(β)2 sin(α)2 sin(β)2 - 4 cos(δ)2 cos(γ)2 sin(δ)2 sin(γ)24 cos(β)4 - 2 cos(α)2 cos(β)2 sin(α)2 sin(β)2 - 2 cos(α)2 cos(β)2 cos(δ)2 cos(γ)2 - 2 cos(α)2 cos(β)2 sin(δ)2 sin(γ)2 + sin(α)4 sin(β)4 - 2 sin(α)2 sin(β)2 cos(δ)2 cos(γ)2 - 2 sin(α)2 sin(β)2 sin(δ)2 sin(γ)2 + cos(δ)4 cos(γ)4 - 2 cos(δ)2 cos(γ)2 sin(δ)2 sin(γ)2 + sin(δ)4 sin(γ)4)2


```

```

- 64 cos(α)2 cos(β)2 sin(α)2 sin(β)2 cos(δ)2 cos(γ)2 sin(δ)2 sin(γ)2
> h4:=subs(sin(alpha)=sqrt(1-cos(alpha)^2),
           sin(beta)=sqrt(1-cos(beta)^2),
           sin(gamma)=sqrt(1-cos(gamma)^2),
           sin(delta)=sqrt(1-cos(delta)^2),h3);
h4 := (cos(α)4 cos(β)4 - 2 cos(α)2 cos(β)2 (1 - cos(α)2) (1 - cos(β)2)
      - 2 cos(α)2 cos(β)2 cos(δ)2 cos(γ)2 - 2 cos(α)2 cos(β)2 (1 - cos(δ)2) (1 - cos(γ)2)
      + (1 - cos(α)2)2 (1 - cos(β)2)2 - 2 (1 - cos(α)2) (1 - cos(β)2) cos(δ)2 cos(γ)2
      - 2 (1 - cos(α)2) (1 - cos(β)2) (1 - cos(δ)2) (1 - cos(γ)2) + cos(δ)4 cos(γ)4
      - 2 cos(δ)2 cos(γ)2 (1 - cos(δ)2) (1 - cos(γ)2) + (1 - cos(δ)2)2 (1 - cos(γ)2)2 - 64
      cos(α)2 cos(β)2 (1 - cos(α)2) (1 - cos(β)2) cos(δ)2 cos(γ)2 (1 - cos(δ)2) (1 - cos(γ)2)
> h5:=subs(cos(alpha)=a*u, cos(beta)=b*u,
           cos(gamma)=u, cos(delta)=p, h4);
h5 := (a4 u8 b4 - 2 a2 u4 b2 (1 - a2 u2) (1 - b2 u2) - 2 a2 u6 b2 p2 - 2 a2 u4 b2 (1 - p2) (1 - u2)
      + (1 - a2 u2)2 (1 - b2 u2)2 - 2 (1 - a2 u2) (1 - b2 u2) p2 u2
      - 2 (1 - a2 u2) (1 - b2 u2) (1 - p2) (1 - u2) + p4 u4 - 2 p2 u2 (1 - p2) (1 - u2)
      + (1 - p2)2 (1 - u2)2 - 64 a2 u6 b2 (1 - a2 u2) (1 - b2 u2) p2 (1 - p2) (1 - u2)
> hshow:=subs(u=sqrt(x), h5);
hshow := (a4 x4 b4 - 2 a2 x2 b2 (1 - a2 x) (1 - b2 x) - 2 a2 x3 b2 p2 - 2 a2 x2 b2 (1 - p2) (1 - x)
      + (1 - a2 x)2 (1 - b2 x)2 - 2 (1 - a2 x) (1 - b2 x) p2 x
      - 2 (1 - a2 x) (1 - b2 x) (1 - p2) (1 - x) + p4 x2 - 2 p2 x (1 - p2) (1 - x) + (1 - p2)2 (1 - x)2
      - 64 a2 x3 b2 (1 - a2 x) (1 - b2 x) p2 (1 - p2) (1 - x)
> h:=sort(collect(simplify(expand(hshow)),x),x);
h := 16 a4 b4 x6 + (-16 a2 b6 p2 - 16 a4 b4 - 16 a6 b2 p2 - 16 a4 b2 - 16 a2 b4 - 16 a2 b2 p2
      + 8 a2 b2 + 8 a2 b6 + 8 a6 b2) x5 + (1 + 24 a2 p2 b4 + 24 a4 p2 b2 - 16 a4 b4 p2 + 8 a2 b6 p2
      + 16 a4 b4 p4 + 8 a6 b2 p2 + 8 a6 p2 - 16 a4 p2 + 8 b2 p2 + 6 a4 - 4 a2 + 6 b4 + 6 a4 b4 + a8
      - 4 b6 - 4 b2 - 4 a6 + 24 a2 b2 p2 + 8 a2 p2 + 4 a4 b2 + 4 a2 b4 - 4 a2 b6 - 4 a6 b2 + 4 a2 b2
      - 16 b4 p2 + 8 b6 p2 + b8 + 16 b4 p4 + 16 a4 p4) x4 + (-16 a4 p4 + 4 a2 p2 + 4 a4 p2 - 4 a6 p2
      + 4 a2 p2 b4 - 40 a2 b2 p2 - 16 a2 p4 - 16 b4 p4 - 16 a4 p4 b2 - 16 b4 p4 a2 + 4 a4 p2 b2
      - 16 b2 p4 - 4 p2 - 16 p6 a2 b2 + 4 b4 p2 - 4 b6 p2 + 4 b2 p2 + 24 a2 p4 b2) x3
      + (8 p6 a2 b2 + 6 a4 p4 + 4 b2 p4 + 8 a2 p6 + 6 b4 p4 + 8 b2 p6 + 4 a2 p4 + 6 p4 + 4 a2 p4 b2) x2
      + (-4 a2 p6 - 4 p6 - 4 b2 p6) x + p8
> irreduc(h); # h is of degree 6; if h is irreducible, then the
3-fan is not constructible
true
> # For the paper, a less complex derivative of h will do:

```

```

> hsubs1:=subs(a=2,b=3,p=2,h); irreduc(hsubs1);
      
$$hsubs1 := 20736 x^6 - 225792 x^5 + 453376 x^4 - 180224 x^3 + 37632 x^2 - 3584 x + 256$$

      true
> # Let us see some particular experiments:
> hsub:=subs(p=-2/3,h): irreduc(hsub); # A third of a circle,
  c.angle=2Pi/3
      true
> hsub:=subs(p=0,h): irreduc(hsub); # The Thalesian case
      false
> factor(hsub);
# This shows that the 3-gon is constructible if the central
angle=Pi
      
$$x^4 (4 a^2 x b^2 - 2 a^2 b^2 - 2 a^2 - 2 b^2 + 1 + b^4 + a^4)^2$$

> hsub:=subs(p=-1,h): irreduc(hsub); # The usual triangle, central
angle=2Pi
      false
> factor(hsub); # The irreducible factors are of degree 3;
# this shows that now the 3-fan is not constructible for central
angle=2Pi
      
$$(-1 + 2 x - x^2 + 2 a^2 x - 2 a^2 x^2 - a^4 x^2 + 2 b^2 x - 2 b^2 x^2 - 2 a^2 x^2 b^2 + 4 a^2 x^3 b^2 - b^4 x^2)^2$$

> #
> #Now let us check a lot of rational numbers (about a million)
> num:=1000; den:=1000; sn:=0:#
  for j from 1 to den do
    for i from 1 to j-1 do
      t1:=subs(p= i/j, h): nonconstr:=irreduc(t1);
      if not nonconstr then sn:=sn+1; print(nonconstr,i,j) fi;
      t2:=subs(p=-i/j, h): nonconstr:=irreduc(t1);
      if not nonconstr then sn:=sn+1; print(nonconstr,-i,j) fi;
    od;
  od;
  print(sn); # all are irreducible iff sn = 0
      num := 1000
      den := 1000
      0
> #
> #Now we check a lot of quadratic rationalities p=sqrt(i)/j
> num:=100; den:=100; sn:=0:#
  for j from 1 to den do
    for i from 1 to j^2-1 do
      t1:=subs(p= sqrt(i)/j, h): nonconstr:=irreduc(t1);
      if not nonconstr then sn:=sn+1; print(nonconstr,i,j) fi;
      t2:=subs(p=-sqrt(i)/j, h): nonconstr:=irreduc(t1);
      if not nonconstr then sn:=sn+1; print(nonconstr,-i,j) fi;
    od;
  od;

```

```

od;
od;  print(sn); # all are irreducible iff sn = 0

num := 100
den := 100
0
> #
> #
> #          Another approach to 3-fans
> # We use sine instead of cosine at the start
>
> fh1:= sin(alpha+beta)^2 - sin(delta-gamma)^2; # this is 0
fh1 := sin(α + β)2 - sin(δ - γ)2
> fh2:=expand(fh1);
fh2 := sin(α)2 cos(β)2 + 2 cos(α) cos(β) sin(α) sin(β) + cos(α)2 sin(β)2 - sin(δ)2 cos(γ)2
+ 2 cos(δ) cos(γ) sin(δ) sin(γ) - cos(δ)2 sin(γ)2
> fh3:=subs(sin(alpha)=sqrt(1-cos(alpha)^2),
sin(beta)=sqrt(1-cos(beta)^2),
sin(gamma)=sqrt(1-cos(gamma)^2),
sin(delta)=sqrt(1-cos(delta)^2), fh2);
fh3 := (1 - cos(α)2) cos(β)2 + 2 cos(α) cos(β) √(1 - cos(α)2) √(1 - cos(β)2)
+ cos(α)2 (1 - cos(β)2) - (1 - cos(δ)2) cos(γ)2
+ 2 cos(δ) cos(γ) √(1 - cos(δ)2) √(1 - cos(γ)2) - cos(δ)2 (1 - cos(γ)2)
> fh4:=sort(subs(cos(alpha)=a*u, cos(beta)=b*u,
cos(gamma)=u, cos(delta)=p, fh3)); # this is still 0
fh4 := (-b2 u2 + 1) a2 u2 + 2 √(-a2 u2 + 1) √(-b2 u2 + 1) a b u2 + (-a2 u2 + 1) b2 u2
- (-p2 + 1) u2 + 2 √(-p2 + 1) √(-u2 + 1) u p - (-u2 + 1) p2
> fhaux1:= 2*sqrt(-a^2*u^2+1)*sqrt(-b^2*u^2+1)*a*b*u^2 +
2*sqrt(-p^2+1)*sqrt(-u^2+1)*p*u;
fhaux1 := 2 √(-a2 u2 + 1) √(-b2 u2 + 1) a b u2 + 2 √(-p2 + 1) √(-u2 + 1) u p
> fh5:=(fh4-fhaux1)^2 - fhaux1^2; # =0 since fh4=0
fh5 := ((-b2 u2 + 1) a2 u2 + (-a2 u2 + 1) b2 u2 - (-p2 + 1) u2 - (-u2 + 1) p2)2
- (2 √(-a2 u2 + 1) √(-b2 u2 + 1) a b u2 + 2 √(-p2 + 1) √(-u2 + 1) u p)2
> fh6:=sort(expand(fh5)); # equals 0
fh6 := -8 a2 b2 u6 p2 + 4 a2 b2 u6 + 4 a2 b2 u4 p2 + a4 u4 - 2 a2 b2 u4 + 4 a2 u4 p2 + b4 u4
+ 4 b2 u4 p2 - 2 a2 u4 - 2 a2 u2 p2 - 8 √(-a2 u2 + 1) √(-b2 u2 + 1) √(-p2 + 1) √(-u2 + 1) a b u3 p
- 2 b2 u4 - 2 b2 u2 p2 + u4 - 2 u2 p2 + p4
> fhaux2:=
-8*sqrt(-a^2*u^2+1)*sqrt(-b^2*u^2+1)*sqrt(-p^2+1)*sqrt(-u^2+1)*a
*p*b*u^3;

```

```

[      fhaux2 := -8*sqrt(-a^2 u^2 + 1)*sqrt(-b^2 u^2 + 1)*sqrt(-p^2 + 1)*sqrt(-u^2 + 1) a b u^3 p
> fh7 := (fh6 - fhaux2)^2 - fhaux2^2; # equals 0 since so does fh6
fh7 := (-8 a^2 b^2 u^6 p^2 + 4 a^2 b^2 u^6 + 4 a^2 b^2 u^4 p^2 + a^4 u^4 - 2 a^2 b^2 u^4 + 4 a^2 u^4 p^2 + b^4 u^4
      + 4 b^2 u^4 p^2 - 2 a^2 u^4 - 2 a^2 u^2 p^2 - 2 b^2 u^4 - 2 b^2 u^2 p^2 + u^4 - 2 u^2 p^2 + p^4)^2
      - 64 a^2 u^6 b^2 (-a^2 u^2 + 1) (-b^2 u^2 + 1) p^2 (-p^2 + 1) (-u^2 + 1)
> fh8 := subs(u=sqrt(x), fh7);
fh8 := (-8 a^2 x^3 b^2 p^2 + 4 a^2 x^3 b^2 + 4 a^2 b^2 x^2 p^2 + a^4 x^2 - 2 a^2 x^2 b^2 + 4 a^2 x^2 p^2 + b^4 x^2
      + 4 b^2 x^2 p^2 - 2 a^2 x^2 - 2 a^2 x p^2 - 2 b^2 x^2 - 2 b^2 x p^2 + x^2 - 2 x p^2 + p^4)^2
      - 64 a^2 x^3 b^2 (1 - a^2 x) (1 - b^2 x) p^2 (-p^2 + 1) (1 - x)
> fh9 := sort(collect(expand(fh8), x), x);
fh9 := 16 a^4 b^4 x^6 + (-16 a^2 b^4 - 16 a^6 b^2 p^2 - 16 a^4 b^4 - 16 a^2 b^2 p^2 + 8 a^2 b^6 - 16 a^4 b^2
      - 16 b^6 a^2 p^2 + 8 a^2 b^2 + 8 a^6 b^2) x^5 + (1 + 8 a^6 b^2 p^2 + 8 b^6 a^2 p^2 + 16 a^4 b^4 p^4 + b^8 + 8 b^2 p^2
      - 4 a^6 b^2 - 4 a^2 b^6 + 4 a^2 b^4 + 4 a^4 b^2 + 4 a^2 b^2 + 8 b^6 p^2 - 16 a^4 b^4 p^2 + 24 a^4 p^2 b^2
      + 24 a^2 p^2 b^4 + 6 a^4 b^4 - 16 b^4 p^2 + a^8 + 24 a^2 b^2 p^2 + 16 a^4 p^4 + 16 b^4 p^4 + 8 a^2 p^2 - 16 a^4 p^2
      + 8 a^6 p^2 + 6 a^4 + 6 b^4 - 4 a^2 - 4 a^6 - 4 b^2 - 4 b^6) x^4 + (-16 p^6 a^2 b^2 - 16 b^2 p^4 - 4 a^6 p^2
      + 4 a^4 p^2 - 16 b^4 p^4 - 4 b^6 p^2 + 4 a^2 p^2 + 24 a^2 p^4 b^2 - 16 a^2 p^4 - 40 a^2 b^2 p^2 + 4 a^4 p^2 b^2
      + 4 a^2 p^2 b^4 - 16 b^4 p^4 a^2 + 4 b^4 p^2 + 4 b^2 p^2 - 16 a^4 p^4 - 16 a^4 p^4 b^2 - 4 p^2) x^3
      + (4 a^2 p^4 b^2 + 8 b^2 p^6 + 8 p^6 a^2 b^2 + 6 a^4 p^4 + 4 a^2 p^4 + 4 b^2 p^4 + 6 b^4 p^4 + 6 p^4 + 8 a^2 p^6) x^2
      + (-4 b^2 p^6 - 4 a^2 p^6 - 4 p^6) x + p^8
> #
> fh9-h; # This shows that we got the same polynomial!
#
0
> # So the 2nd approach gives nothing new.
>

```