
Lagrange Interpoláció, polinomfejlesztési algoritmus

A polinomot meghatározhatjuk a következő eljárással (minden egyes lineáris egyenletben pontosan egy ismeretlen (A)):

Az apriori alak: $p_{j+1} = p_j + A \omega$

$X = \{1, 2, 3, 4, 5\}; Y = \{0, 6, 24, 60, 120\};$

In[4]:= **p0 = 0;**

In[5]:= **p1 = p0 + A (x - 1)**

Out[5]= **A (-1 + x)**

In[6]:= **p1 /. x -> 2**

Out[6]= **A**

In[7]:= **Solve [(p1 /. x -> 2) == 6]**

Out[7]= **{{ A -> 6 }}**

In[8]:= **p1 = p0 + 6 (x - 1)**

Out[8]= **6 (-1 + x)**

In[9]:= **p2 = p1 + A (x - 1) (x - 2)**

Out[9]= **6 (-1 + x) + A (-2 + x) (-1 + x)**

In[10]:= **p2 /. x -> 3**

Out[10]= **12 + 2 A**

In[11]:= **Solve [(p2 /. x -> 3) == 24]**

Out[11]= **{{ A -> 6 }}**

In[12]:= **p2 = p1 + 6 (x - 1) (x - 2)**

Out[12]= **6 (-1 + x) + 6 (-2 + x) (-1 + x)**

In[13]:= **p3 = p2 + A (x - 1) (x - 2) (x - 3)**

Out[13]= **6 (-1 + x) + 6 (-2 + x) (-1 + x) + A (-3 + x) (-2 + x) (-1 + x)**

In[14]:= **Solve [(p3 /. x -> 4) == 60]**

Out[14]= **{{ A -> 1 }}**

In[15]:= **p3 = p2 + 1 (x - 1) (x - 2) (x - 3)**

Out[15]= **6 (-1 + x) + 6 (-2 + x) (-1 + x) + (-3 + x) (-2 + x) (-1 + x)**

In[16]:= **p4 = p3 + A (x - 1) (x - 2) (x - 3) (x - 4)**

Out[16]= **6 (-1 + x) + 6 (-2 + x) (-1 + x) + (-3 + x) (-2 + x) (-1 + x) + A (-4 + x) (-3 + x) (-2 + x) (-1 + x)**

```
In[17]:= Solve [(p4 /. x -> 5) == 120, A]
```

```
Out[17]:= {{A -> 0}}
```

```
In[18]:= p4 = p3 + 0 (x - 1) (x - 2) (x - 3) (x - 4)
```

```
Out[18]:= 6 (-1 + x) + 6 (-2 + x) (-1 + x) + (-3 + x) (-2 + x) (-1 + x)
```

```
In[19]:= Expand [%]
```

```
Out[19]:= -x + x^3
```

```
In[25]:= X = {1, 2, 3};
```

```
F = {2, 5, 10};
```

```
In[27]:= Clear [LP];
```

```
LP[0] := (P = F[[1]]);
```

```
In[29]:= LP[n_] := Module[{pl}, pl = P + A Product[x - X[[j]], {j, 1, n}];
```

```
P = pl /. Solve[(pl /. x -> X[[n+1]]) == F[[n+1]], A][[1]];
{pl, (pl /. x -> X[[n+1]]) == F[[n+1]],
```

```
Solve[(pl /. x -> X[[n+1]]) == F[[n+1]], A][[1]], P, Expand[P]]
```

```
In[30]:= Manipulate [TableForm[{{LP[n]}}, {{n, 0}, 0, 2, 1}]
```

The screenshot shows a Mathematica Manipulate interface. At the top, there is a slider for the variable 'n', currently set to 0. Below the slider is a table with 3 columns and 5 rows. The first row contains the expression $2 + 3(-1 + x) + A(-2 + x)(-1 + x)$. The second row contains $8 + 2A = 10$. The third row contains $A \rightarrow 1$. The fourth row contains $2 + 3(-1 + x) + (-2 + x)(-1 + x)$. The fifth row contains $1 + x^2$.

```
Out[30]=
```

```
2 + 3 (-1 + x) + A (-2 + x) (-1 + x)
8 + 2 A == 10
A -> 1
2 + 3 (-1 + x) + (-2 + x) (-1 + x)
1 + x^2
```

Newton előállítás osztott differenciákkal (rekurzív)

A Lagrange alaknál új adat hozzávételére nincs lehetőség \rightarrow Newton féle előállítás osztott differenciák segítségével

```
In[31]:= Clear [OD, x0, y0, x1, y1]
```

```
In[32]:= NewtInterp[x_List, y_List, var_] := Sum[OD[Take[x, j], Take[y, j]] Product[var - x[[i]], {i, 1, Length[x] - j}], {j, 1, Length[x]}
```

```
In[33]:= NewtInterp[{x0, x1, x2}, {y0, y1, y2}, x]
```

```
Out[33]:= OD[{x0}, {y0}] + (x - x0) OD[{x0, x1}, {y0, y1}] + (x - x0) (x - x1) OD[{x0, x1, x2}, {y0, y1, y2}]
```

```
In[34]:=
```

```
OD[{x_}, {y_}] := y;
```

```
OD[x_List, y_List] :=
```

```
(OD[Drop[x, 1], Drop[y, 1]] - OD[Drop[x, -1], Drop[y, -1]]) / (Last[x] - First[x])
```

```
In[36]:= OD[{x0, x1}, {y0, y1}]
```

```
Out[36]=
-y0 + y1
-x0 + x1
```

In[37]:= **NewtonInterp** [{ **x0**, **x1**, **x2** } , { **y0**, **y1**, **y2** } , **x**]

$$\text{Out[37]} = y_0 + \frac{(x - x_0)(-y_0 + y_1)}{-x_0 + x_1} + \frac{(x - x_0)(x - x_1) \left(-\frac{-y_0 + y_1}{-x_0 + x_1} + \frac{-y_1 + y_2}{-x_1 + x_2} \right)}{-x_0 + x_2}$$

Konkrét Lagrange polinom előállításához:

In[38]:= **NewtonInterp** [{ **1**, **2**, **3**, **4**, **5** } , { **0**, **6**, **24**, **60**, **120** } , **x**]

Out[38]= 6 (-1 + x) + 6 (-2 + x) (-1 + x) + (-3 + x) (-2 + x) (-1 + x)

In[39]:= **Expand** [%]

Out[39]= -x + x³

Megjegyzés. Séma az f[x0], f[x0;x1], f[x0;x1;x2], f[x0;x1;x2;x3],f[x0;x1;x2;x3;x4] osztott differencia sorozat kiszámításához.

$$L_4 [x] = ((((0) + 6 (-1 + x)) + 6 (-2 + x) (-1 + x)) + 1 (-3 + x) (-2 + x) (-1 + x)) + 0 (-1 + x) (-2 + x) (-3 + x) (-4 + x) (-5 + x)$$

x_i y_i 1. 2. 3. 4.

1	0			
		6		
2	6		6	
		18		1
3	24	9		0
		36		1
4	60	12		
		60		
5	120			

Hermite: Black-Box Feladatmegoldás

Mi a következő Hermite interpolációs probléma megoldása?

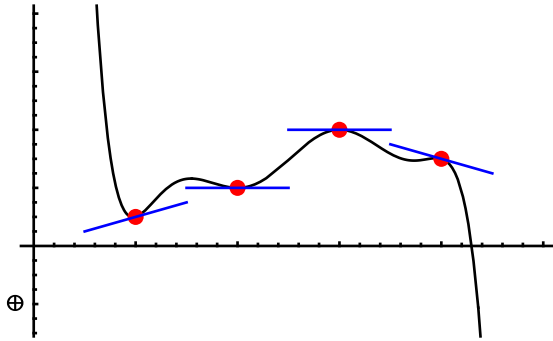
$x_0 = \{1, 2, 3, 4\}$

$y_0 = \{1, 2, 4, 3\}$

$y_d = \{1, 0, 0, -1\}$

Ábrázoljuk az "adatokkal" a polinomot!

Oldjuk meg a feladatot a Mathematica függvényvel!



Built-in Mathematica függvény

?InterpolatingPolynomial

In[40]:=

```
InterpolatingPolynomial[{{1, {-1, 1}}, {3, {21, 25}}}, x] // Expand
```

Out[40]= $-2x + x^3$

In[41]:=

```
x0 = {1, 2, 3, 4};
y0 = {1, 2, 4, 3};
yD0 = {1, 0, 0, -1};
```

In[44]:=

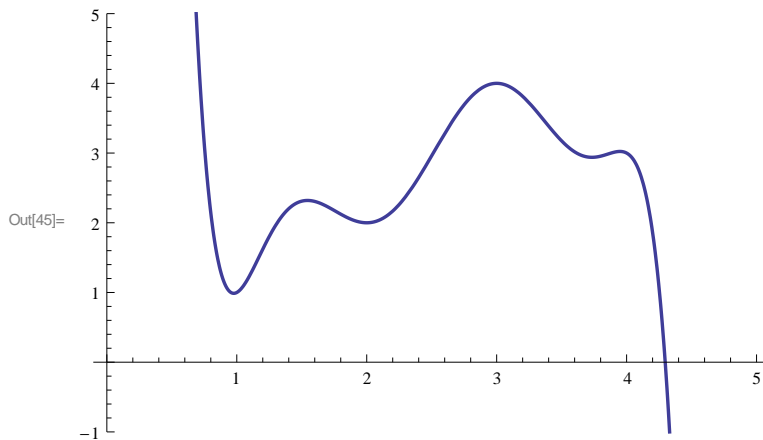
```
hp = Expand[InterpolatingPolynomial[Transpose[{x0, Transpose[{y0, yD0]}]}, x]]
```

Out[44]= $\frac{529}{3} - \frac{5915x}{9} + \frac{107383x^2}{108} - \frac{42533x^3}{54} + \frac{38311x^4}{108} - \frac{2464x^5}{27} + \frac{337x^6}{27} - \frac{19x^7}{27}$

Grafikon

In[45]:=

```
Plot[hp, {x, 0, 5}, PlotRange -> {-1, 5}, PlotStyle -> Thickness[.005]]
```



Grafikon+pontok

In[46]:=

```
L[{xx_, yy_, ydd_}, var_] := ydd (var - xx) + yy
```

In[47]:=

```
L[{1, 4, 2}, x] // Expand
```

Out[47]= $2 + 2x$

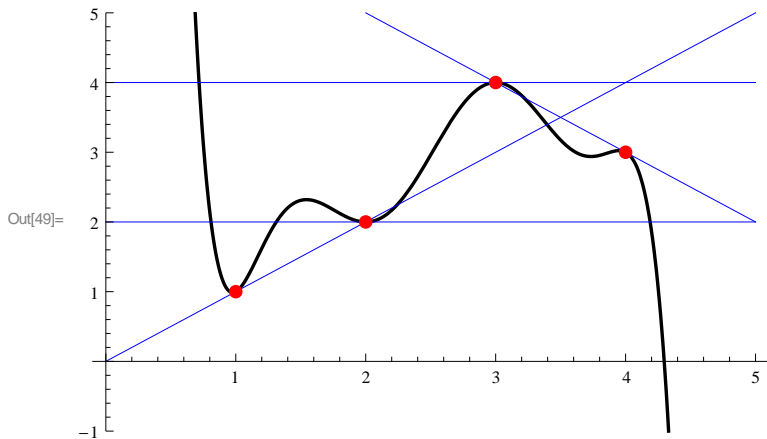
In[48]:=

```
ls = Map[L[#, x] &, Transpose[{x0, y0, yD0}]]
```

Out[48]= $\{x, 2, 4, 7 - x\}$

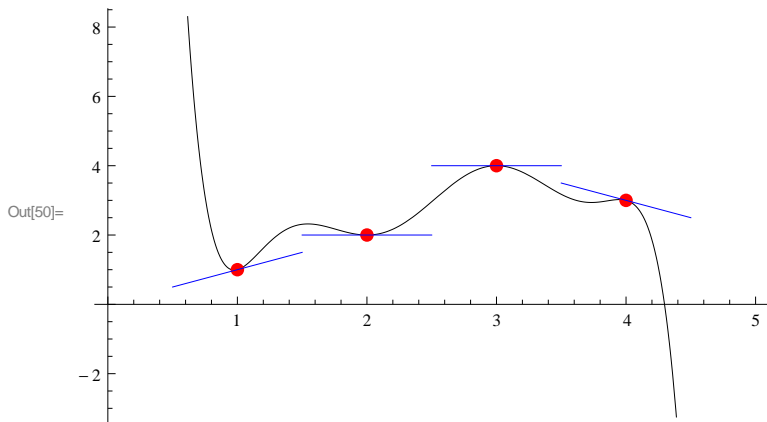
grafikon+pontok+érintőegyenesek

```
In[49]:= Plot[Evaluate[Prepend[ls, hp]], {x, 0, 5}, PlotRange -> {-1, 5},
  PlotStyle -> Prepend[Table[{Blue}, {4}], {Thickness[.005], Black}],
  Epilog -> {Red, PointSize[.02], Map[Point[#] &, Transpose[{x0, y0}]]}]
```

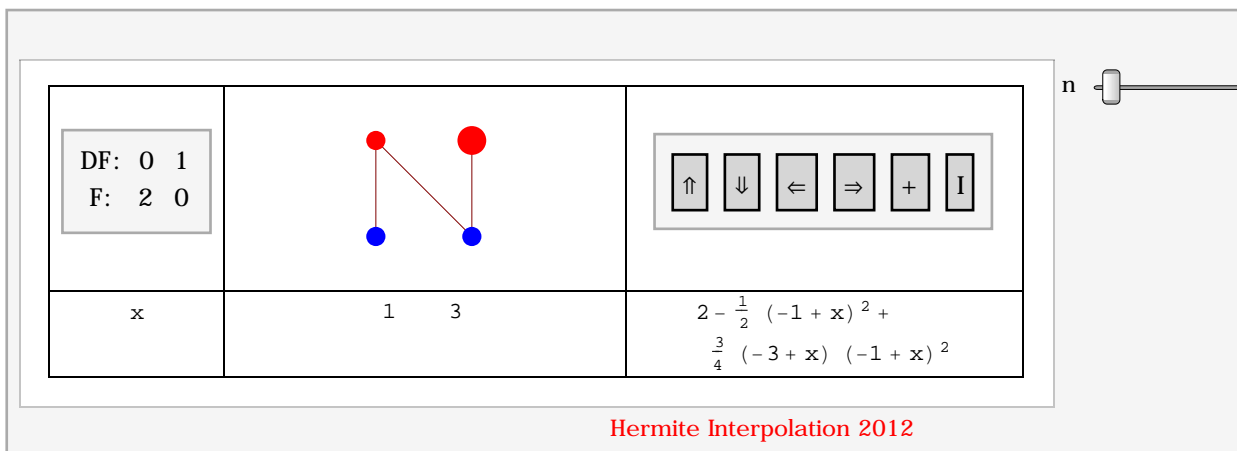


grafikon+pontok+érintőegyenés-szakaszok

```
In[50]:= Plot[hp, {x, 0, 5}, PlotStyle -> Black,
  Epilog -> {RGBColor[1, 0, 0], PointSize[.02], Map[Point[#] &, Transpose[{x0, y0}]],
  RGBColor[0, 0, 1], Map[Line[{{#[[1]] - .5, #[[2]] - #[[3]] .5}, {#[[1]] + .5, #[[2]] + #[[3]] .5}}] &,
  Transpose[{x0, y0, yd0}]]}]
```



HDEMO



■ Hermite Demo aux

■ Példa

A Hermite interpolációs polinomot ismét szukcesszív lineáris egyenletmegoldással keressük meg, lásd a Lagrange-problémánál lévő algoritmust!

1. Példa $p(1)=2, p'(1)=0, p(3)=0, p'(3)=1$

azaz $X=\{1,3\}$

$Y=\{2,0\}$

$YD=\{0,1\}$

```
InterpolatingPolynomial[{{1, {2, 0}}, {3, {0, 1}}}, x]
```

$$2 + \left(-\frac{1}{2} + \frac{3}{4} (-3 + x) \right) (-1 + x)^2$$

```
InterpolatingPolynomial[{{1, {2, 0}}, {3, {0, 1}}}, x] // Expand
```

$$-\frac{3}{4} + \frac{25x}{4} - \frac{17x^2}{4} + \frac{3x^3}{4}$$

Poliomfejlesztés és a

AND-s háromszögtáblázat értelemszerű módosítása

```
Clear [p0, p1, p2, p3]
```

```
p0 = 2;
```

```
p1 = p0 + A (x - 1)
```

```
2 + A (-1 + x)
```

```
Solve [(D[p1, x] /. x -> 1) == 0, A]
```

```
{{A -> 0}}
```

$$p1 = 2 + 0 (x - 1) // \text{Expand}$$

2

$$p2 = p1 + A (x - 1) (x - 1)$$

$$2 + A (-1 + x)^2$$

$$\text{Solve} [(p2 / . x \rightarrow 3) == 0, A]$$

$$\left\{ \left\{ A \rightarrow -\frac{1}{2} \right\} \right\}$$

$$p2 = p1 + (-1/2) (x - 1)^2$$

$$2 - \frac{1}{2} (-1 + x)^2$$

$$p3 = p2 + A (x - 1)^2 (x - 3)$$

$$2 - \frac{1}{2} (-1 + x)^2 + A (-3 + x) (-1 + x)^2$$

$$\text{Solve} [(D[p3, x] / . x \rightarrow 3) == 1, A]$$

$$\left\{ \left\{ A \rightarrow \frac{3}{4} \right\} \right\}$$

$$p3 = p2 + 3/4 (x - 1)^2 (x - 3)$$

$$2 - \frac{1}{2} (-1 + x)^2 + \frac{3}{4} (-3 + x) (-1 + x)^2$$

$$x_i f_i \quad 1. \quad 2. \quad 3.$$

$$1 \quad 2$$

$$1 \quad 2 \quad 0$$

$$1 \quad 2 \quad -1/2$$

$$3 \quad 0 \quad -1 \quad 3/4$$

$$3 \quad 0 \quad 1$$

$$3 \quad 0 \quad 1$$

$$3 \quad 0$$

Hermite alappolinomok (a Lagrange alappolinomok felhasználásával)

Az interpolációs probléma megoldása egy legfeljebb $(2n-1)$ -edfokú polinom. Pl. $n=3$, $\deg P \leq 5$

Az előállítás alap gondolata: Kétféle bázispolinom: h_j ill. h_{n+j} alakjuk: $(a_j x + b_j) l_j[x]^2$ ill. $(x - x_j) l_j[x]^2$

Mindkettő támaszkodik a Lagrange-féle l_j bázispolinomokra. A feltételek

$$h_j[x_k] = \delta_{j,k}, \quad h_j'[x_k] = 0, \quad h_{n+j}[x_k] = 0, \quad h_{n+j}'[x_k] = \delta_{j,k}$$

6 feltétel automatikusan teljesül, 2 pedig meghatározza a lineáris faktor együtthatóit $(1 - 2(x - x_j) l_j'[x])$

```

In[51]:= LagrBase [ j_ , x_List , var_ ] :=  $\left( \prod_{k=1}^j \frac{\text{var} - x[[k]]}{x[[j+1]] - x[[k]]} \right) \left( \prod_{k=j+2}^{\text{Length}[x]} \frac{\text{var} - x[[k]]}{x[[j+1]] - x[[k]]} \right)$ 
In[52]:= Clear [ HermBase ]
In[53]:=
HermBase [ j_ , x_List , var_ ] /; j < Length [ x ] :=
(1 - 2 (var - x[[j+1]]) (D [ LagrBase [ j , x , var ] , var ] /. var -> x[[j+1]]))
LagrBase [ j , x , var ] ^ 2;

HermBase [ j_ , x_List , var_ ] := (var - x[[j - Length [ x ] + 1]]) LagrBase [ j - Length [ x ] , x , var ] ^ 2;
In[55]:=
HermInterp [ x_List , y_List , yd_List , var_ ] :=
 $\sum_{j=0}^{\text{Length}[x]-1} y[[j+1]] \text{HermBase}[j, x, \text{var}] + \sum_{j=0}^{\text{Length}[x]-1} yd[[j+1]] \text{HermBase}[\text{Length}[x] + j, x, \text{var}]$ 

```

■ Feladat

```

x={x0,x1,x2}={1,2,3}
y={y0,y1,y2}={2,32,242}
yd={yd0,yd1,yd2}={4,79,404}

```

Adjuk meg a Hermite alappolinomokat és a Hermite interpolációs polinomot!
Ellenőrizzük a nevezetes tulajdonságokat!

■ Javaslat

```

In[56]:= x0 = { 1 , 2 , 3 };
          y0 = { 2 , 32 , 242 };
          yd = { 4 , 79 , 404 };
In[59]:= HermBase [ 3 , x0 , x ]
Out[59]=  $\frac{1}{4} (2 - x)^2 (3 - x)^2 (-1 + x)$ 
In[60]:= LagrBase [ 0 , x0 , x ]
Out[60]=  $\frac{1}{2} (2 - x) (3 - x)$ 
In[61]:= HermBase [ 0 , x0 , x ]
Out[61]=  $\frac{1}{4} (1 + 3 (-1 + x)) (2 - x)^2 (3 - x)^2$ 
In[62]:= q = (a x + b) LagrBase [ 0 , x0 , x ] ^ 2
Out[62]=  $\frac{1}{4} (2 - x)^2 (3 - x)^2 (b + a x)$ 
In[63]:= q /. x -> x0 [ [ 1 ] ]
Out[63]= a + b
In[64]:= D [ q , x ] /. x -> x0 [ [ 1 ] ]
Out[64]= -b - 2 (a + b)

```


In[65]:= **q**

$$\text{Out[65]} = \frac{1}{4} (2-x)^2 (3-x)^2 (b+a x)$$

In[66]:= **Solve** [{**q** /. **x** -> **x0**[**1**]] == 1, (D[**q**, **x**] /. **x** -> **x0**[**1**]]) == 0}, {**a**, **b**}

Out[66]= {{**a** -> 3, **b** -> -2}}

In[67]:= **q** /. **Solve** [{**q** /. **x** -> **x0**[**1**]] == 1, (D[**q**, **x**] /. **x** -> **x0**[**1**]]) == 0}, {**a**, **b**}] [**1**] // **Expand**

$$\text{Out[67]} = -18 + 57 x - \frac{127 x^2}{2} + \frac{131 x^3}{4} - 8 x^4 + \frac{3 x^5}{4}$$

In[68]:= **HermBase** [0, **x0**, **x**] // **Expand**

$$\text{Out[68]} = -18 + 57 x - \frac{127 x^2}{2} + \frac{131 x^3}{4} - 8 x^4 + \frac{3 x^5}{4}$$

In[69]:=

H = **Table** [**HermBase** [**j**, **x0**, **x**], {**j**, 0, 2 **Length**[**x0**] - 1}]

$$\text{Out[69]} = \left\{ \frac{1}{4} (1 + 3(-1+x)) (2-x)^2 (3-x)^2, (3-x)^2 (-1+x)^2, \frac{1}{4} (1 - 3(-3+x)) (-2+x)^2 (-1+x)^2, \right. \\ \left. \frac{1}{4} (2-x)^2 (3-x)^2 (-1+x), (3-x)^2 (-2+x) (-1+x)^2, \frac{1}{4} (-3+x) (-2+x)^2 (-1+x)^2 \right\}$$

In[70]:= **Length** [%]

Out[70]= 6

A nulladik és a harmadik bázispolinomra kirótt feltételek vizsgálata

In[71]:= **h0**[**x_**] = **Expand** [**HermBase** [0, **x0**, **x**]];]

In[72]:= **h3**[**x_**] = **Expand** [**HermBase** [3, **x0**, **x**]];]

In[73]:= **h3**[**x0**[**3**]]]

Out[73]= 0

In[74]:= **hd0**[**x_**] = D [**HermBase** [0, **x0**, **x**], **x**];]

In[75]:= **hd3**[**x_**] = D [**HermBase** [3, **x0**, **x**], **x**];]

In[76]:= {{**h0**[**1**], **h0**[**2**], **h0**[**3**]}, {**hd0**[**1**], **hd0**[**2**], **hd0**[**3**]}}

Out[76]= {{1, 0, 0}, {0, 0, 0}}

In[77]:= {{**h3**[**1**], **h3**[**2**], **h3**[**3**]}, {**hd3**[**1**], **hd3**[**2**], **hd3**[**3**]}}

Out[77]= {{0, 0, 0}, {1, 0, 0}}

Az első és a negyedik bázispolinomra kirótt feltételek vizsgálata

In[78]:= **h1**[**x_**] = **Expand** [**HermBase** [1, **x0**, **x**]];]

In[79]:= **h4**[**x_**] = **Expand** [**HermBase** [4, **x0**, **x**]];]

In[80]:= **hd1**[**x_**] = D [**HermBase** [1, **x0**, **x**], **x**];]

In[81]:= **hd4**[**x_**] = D [**HermBase** [4, **x0**, **x**], **x**];]

In[82]:= {{**h3**[**1**], **h3**[**2**], **h3**[**3**]}, {**hd3**[**1**], **hd3**[**2**], **hd3**[**3**]}}

Out[82]= {{0, 0, 0}, {1, 0, 0}}

```
In[83]:= {{h1[1], h1[2], h1[3]}, {hd1[1], hd1[2], hd1[3]}}
```

```
Out[83]:= {{0, 1, 0}, {0, 0, 0}}
```

```
In[84]:= {{h4[1], h4[2], h4[3]}, {hd4[1], hd4[2], hd4[3]}}
```

```
Out[84]:= {{0, 0, 0}, {0, 1, 0}}
```

```
In[85]:= h2[x_] = Expand[HermBase[2, x0, x]];
```

```
In[86]:= h5[x_] = Expand[HermBase[5, x0, x]];
```

```
In[87]:= hd2[x_] = D[HermBase[2, x0, x], x];
```

```
In[88]:= hd5[x_] = D[HermBase[5, x0, x], x];
```

```
In[89]:= {{h2[1], h2[2], h2[3]}, {hd2[1], hd2[2], hd2[3]}}
```

```
Out[89]:= {{0, 0, 1}, {0, 0, 0}}
```

Hermite Interpolációs Polinom

```
In[90]:= HermInterp[x0, y0, yd, x]
```

```
Out[90]:= 
$$\frac{1}{2} (1 + 3(-1 + x)) (2 - x)^2 (3 - x)^2 + (2 - x)^2 (3 - x)^2 (-1 + x) +$$


$$32 (3 - x)^2 (-1 + x)^2 + 79 (3 - x)^2 (-2 + x) (-1 + x)^2 +$$


$$\frac{121}{2} (1 - 3(-3 + x)) (-2 + x)^2 (-1 + x)^2 + 101 (-3 + x) (-2 + x)^2 (-1 + x)^2$$

```

Fokszám: 5

```
In[91]:= Expand[HermInterp[x0, y0, yd, x]]
```

```
Out[91]:= 2 - x + x5
```

```
In[92]:= p1 = 2 - x + x5;
```

```
In[93]:= D[p1, x] /. x -> 3
```

```
Out[93]:= 404
```

```
In[94]:= x0
```

```
Out[94]:= {1, 2, 3}
```

```
In[95]:= y0
```

```
Out[95]:= {2, 32, 242}
```

```
In[96]:= Clear[p2]
```

```
In[97]:= p2[x_] := 2 - x + x5;
```

```
In[98]:= p2[3]
```

```
Out[98]:= 242
```